



Handhelds Mojo: Building and running Ubuntu distributions on ARM

Andrew Christian

Brian Avery

George France



Handhelds Mojo:
Building and running Ubuntu distributions on ARM

Andrew Christian

Brian Avery

George France



The Historical Approach

Development computer

- ▶ Ubuntu/RedHat/Debian...
- ▶ >12,000 packages
- ▶ Native build environment



Mobile device

- ▶ Maemo/OpenEmbedded...
- ▶ ~700-2500 packages
- ▶ Cross-build environment



The mismatch between development and mobile device is a nuisance...

What we'd like...



Precompiled software for mobile & embedded devices with:

- ▶ Large numbers of up-to-date packages
- ▶ Well-defined releases with security and bug fixes
- ▶ Easy interoperability with the developer's desktop
- ▶ Code compiled and optimized for our specific device

What's the quickest way to get this?

- ▶ Compile the desktop distribution for the mobile devices!

Common concerns



Aren't mobile devices too small to run desktop software?

- ▶ 256 MB of RAM and an SD flash card is larger than the laptops we used just 9 or 10 years ago

The graphical user interface for the desktop doesn't make sense on a mobile device!

- ▶ GUI applications represent only a small number of the applications in a distribution.
- ▶ Many desktop distributions contain small-device applications (e.g., Mobile Ubuntu)

Quick Summary



- ▶ The Mojo project has been rebuilding Ubuntu distributions for different flavors of ARM processors

ARM Targets

| Mojo | Ubuntu | Released | v5 | v5+VFP | v6+VFP |
|--------|--------|------------|----|--------|--------|
| Frisky | 7.04 | March 2008 | ✓ | | ✓ |
| Grumpy | 7.10 | June 2008 | ✓ | | ✓ |
| Hasty | 8.04 | July 2008 | ✓ | ✓ | ✓ |
| Icy | 8.10 | Nov. 2008 | ✓ | ○ | ○ |

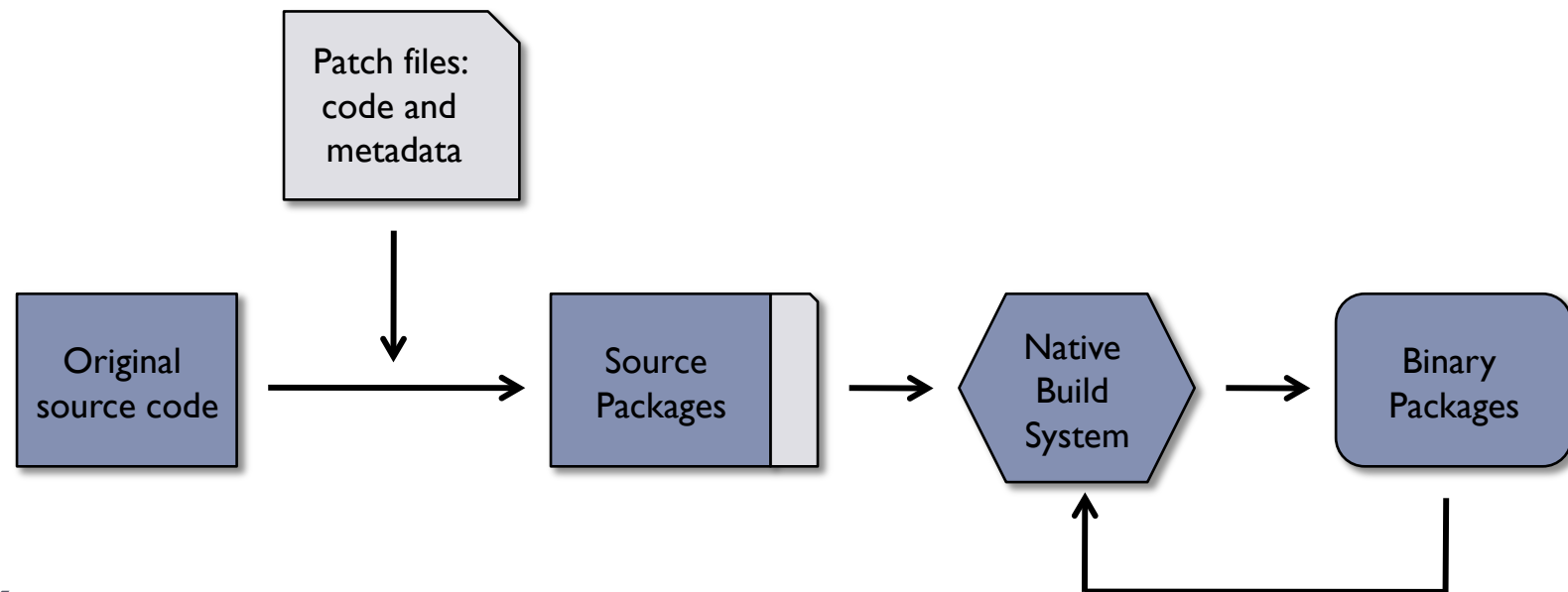
<http://mojo.handhelds.org>

Outline



- ▶ The challenges in building the distributions
 - ▶ Compilers, libraries, and toolchains
 - ▶ Native machine clusters
- ▶ The current state of the distributions
 - ▶ What works, what has been patched, what is missing
- ▶ How to use a Mojo distribution
 - ▶ Sample installation
 - ▶ Examples of systems that use the distribution
 - ▶ Performance
- ▶ Future work

Desktop distribution build process



Key points

- ▶ The build system is running its own packages. Iteration required!
- ▶ The build system runs on native hardware
- ▶ The toolchain is intrinsic to the distribution and gets compiled along with all of the other packages



Challenge: Toolchains

A toolchain is the combination of:

- ▶ C compiler (gcc)
- ▶ Linking and object tools (binutils)
- ▶ Standard C libraries (glibc)

You can't build a distribution without a good, stable toolchain. But you can't build the toolchain without a matching distribution....so you iterate.

Ubuntu's toolchains



- ▶ The quality of ARM code produced and the number of architectures supported have generally improved over time.

| | gcc | binutils | glibc |
|----------|----------------|-------------------|------------------|
| Dapper | 4.0.3-1 | 2.16.1.cvs2006... | 2.3.6-0ubuntu20 |
| Edgy | 4.1.1-6ubuntu3 | 2.17-1ubuntu1 | 2.4-1ubuntu12 |
| Feisty | 4.1.2-1ubuntu1 | 2.17.20070103... | 2.5-0ubuntu4 |
| Gutsy | 4.1.2-9ubuntu2 | 2.18-0ubuntu3 | 2.6.1-1ubuntu9 |
| Hardy | 4.2.3-1ubuntu3 | 2.18.1~cvs2008... | 2.7-10ubuntu3 |
| Intrepid | 4.3.1-1ubuntu2 | 2.18.93.2008... | 2.8~20080505-... |

Verifying you have a good toolchain



A “good” toolchain is one that passes most of its test suites.

- ▶ ARM is not the most popular architecture: building a “good” ARM toolchain requires a fair bit of testing and patching
- ▶ Toolchains depend in surprising ways on all sorts of other packages (e.g. Perl, bash, ...)
- ▶ Number of errors from test suite decreases as you iterate; for example, for gcc 4.1.2, we went from 11 to 5 to 0 with each iteration.

To maximize distribution quality, we iteratively compile each distribution at least 3 times

What, exactly, do you compile for?



| Compiler option | Choices | What it affects |
|------------------------------|----------------------------------|---|
| Application Binary Interface | Old ABI, EABI (1-5) | Data structure alignment, how parameters are passed to/from functions, kernel interface |
| Floating point | Hardware, Software, Vector (VFP) | Format of floating point numbers and execution speed |
| Endian | Little/Big | How words are stored in memory |
| ARM Architecture | v3, v4, v5, v6, v7... | The instruction set |
| Thumb | Non-thumb/Thumb (& version) | Code size, execution speed, & interoperability |
| Target processor | E.g. Xscale | Optimization for a specific processor or family |

ARMv5EL= EABI, soft FP, little endian, v5, non-thumb

Challenge: Handling the “native” problem



Desktop distributions are not cross-built: you need an ARM-based machine to build an ARM-based distribution

- ▶ **Option #1: Fundamentally change the build system using something like Scratchbox.**
 - ▶ We couldn't find a good way to do this without a lot of source package modifications
- ▶ **Option #2: Create a build cluster of ARM-based machines...**

Options for “native” build machines



Pure ARM

ARM Distribution

ARM Kernel

ARM Hardware

QEMU-SYSTEM-ARM

ARM Distribution

ARM Kernel

Virtual ARM Hardware

QEMU-SYSTEM-ARM

x86 Distribution

x86 Kernel

x86 Hardware

In 2007 we looked at the time and cost to
build a sufficiently fast cluster

2007 cluster: Native ARM build machines



20 home-built IU ARM boxes

- ▶ 600 MHz ARMv5 processors
- ▶ 32 hours to compile and run the test suite for gcc-4.1 (one box)
- ▶ 4 days to compile the main Ubuntu packages (about 3000)



2008 cluster: Virtual ARM build machines



17 Dell x86 workstations
(34 virtual ARMv6/7 machines)

- ▶ Emulated ARMv6 processor (2 on each workstation)
- ▶ 25 hours to compile and run test suites for gcc-4.1
- ▶ 2 days to compile main Ubuntu packages (about 3000)



About a 25% performance increase and a
60% cost decrease

Outline



- ▶ The challenges in building the distributions
 - ▶ Compilers, libraries, and toolchains
 - ▶ Native machine clusters
- ▶ The current state of the distributions
 - ▶ What works, what has been patched, what is missing
- ▶ How to use a Mojo distribution
 - ▶ Sample installation
 - ▶ Examples of systems that use the distribution
 - ▶ Performance
- ▶ Future work

Mojo Releases



ARM Targets

| Mojo | Ubuntu | Released | v5 | v5+VFP | v6+VFP |
|--------|--------|------------|----|--------|--------|
| Frisky | 7.04 | March 2008 | ✓ | | ✓ |
| Grumpy | 7.10 | June 2008 | ✓ | | ✓ |
| Hasty | 8.04 | July 2008 | ✓ | ✓ | ✓ |
| Icy | 8.10 | Nov. 2008 | ✓ | ○ | ○ |

- ▶ Frisky was our test case
- ▶ Grumpy only exists as a bridge to Hasty
- ▶ Hasty is in very good shape and has updates
- ▶ Icy is very new

Statistics from a sample build



| Hasty ARMv5 EL | Main | Contributed |
|----------------------------------|------------|-------------|
| Ubuntu source packages | 3114 | 11188 |
| Ubuntu binary packages | 6151 | 18955 |
| Source packages we modified | 55 | 6 |
| Completely built source packages | 2921 (94%) | 9591 (86%) |

The majority of packages just
build without modification

Why didn't some packages build?



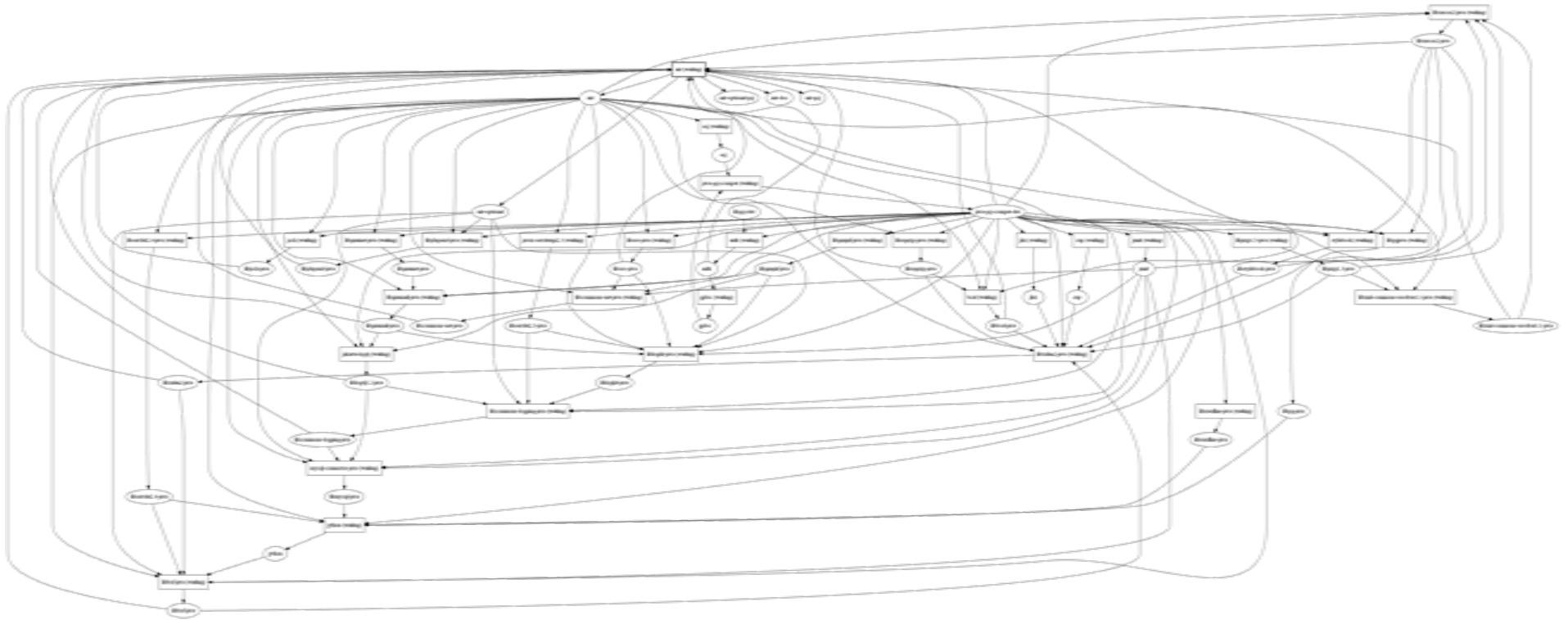
| Hasty ARMv5EL | Main | Contributed |
|---|----------|-------------|
| Wrong architecture (not ARM) | 58 (29%) | 247 (15%) |
| Partially built – some of generated debs are not for ARM (e.g., Linux kernel) | 36 (18%) | 33 (2%) |
| Waiting on other packages that failed | 81 (41%) | 993 (61%) |
| Failed (e.g., Java) | 22 (11%) | 364 (22%) |

Many packages fail to build completely
because they aren't for ARM

Challenges in package building



- ▶ Many Ubuntu packages come in build-dependency loops that must be manually unwound (e.g. KDE, Java)
- ▶ Some important packages simply don't exist for ARM (e.g., Java)
- ▶ Some important packages have to be backported from later distributions (e.g. Mono, Fortran compilers)
- ▶ Some key packages have to be patched because we're not officially part of Ubuntu (e.g., dpkg, apt, keyrings)
- ▶ Some packages just have errors (e.g., Qt float data type, minor fixes in Python)



Outline



- ▶ The challenges in building the distributions
 - ▶ Compilers, libraries, and toolchains
 - ▶ Native machine clusters
- ▶ The current state of the distributions
 - ▶ What works, what has been patched, what is missing
- ▶ How to use a Mojo distribution
 - ▶ Sample installation
 - ▶ Examples of systems that use the distribution
 - ▶ Performance
- ▶ Future work

Debian Installer with QEMU



► Download installer components

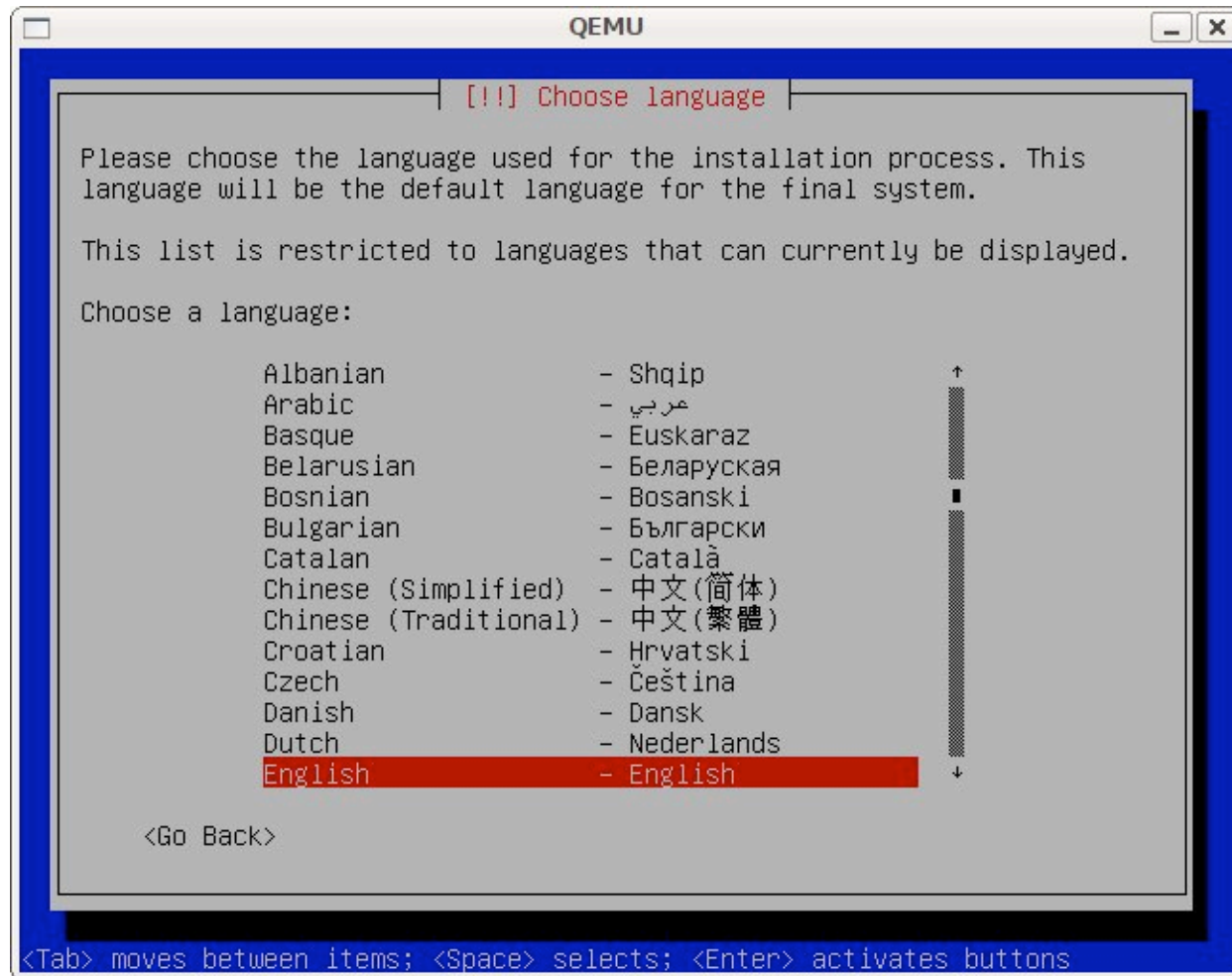
```
$ wget http://repository.handhelds.org/hasty-armv5el/installer-arm/images/versatilepb/ramdisk.gz  
$ wget http://repository.handhelds.org/hasty-armv5el/installer-arm/images/versatilepb/vmlinux-926
```

► Create a QEMU disk image

```
$ qemu-img create -f raw test.img 2G  
$ qemu-system-arm -M versatilepb -m 256M -kernel vmlinux-926 \  
  -initrd ramdisk.gz -hda test.img -append "root=/dev/ram"
```

► Run the Debian Installer...

Debian Installer



Debian Installer



QEMU

[!] Configure the network

Please enter the hostname for this system.

The hostname is a single word that identifies your system to the network. If you don't know what your hostname should be, consult your network administrator. If you are setting up your own home network, you can make something up here.

Hostname:

mojo

<Go Back> <Continue>

<Tab> moves between items; <Space> selects; <Enter> activates buttons

Debian Installer



QEMU

[!!] Choose a mirror of the Ubuntu archive

Please enter the hostname of the mirror from which Ubuntu will be downloaded.

An alternate port can be specified using the standard [hostname]:[port] format.

Ubuntu archive mirror hostname:

repository.handhelds.org

<Go Back> <Continue>

<Tab> moves between items; <Space> selects; <Enter> activates buttons

Debian Installer



QEMU

[[!]] Choose a mirror of the Ubuntu archive

Please enter the directory in which the mirror of the Ubuntu archive is located.

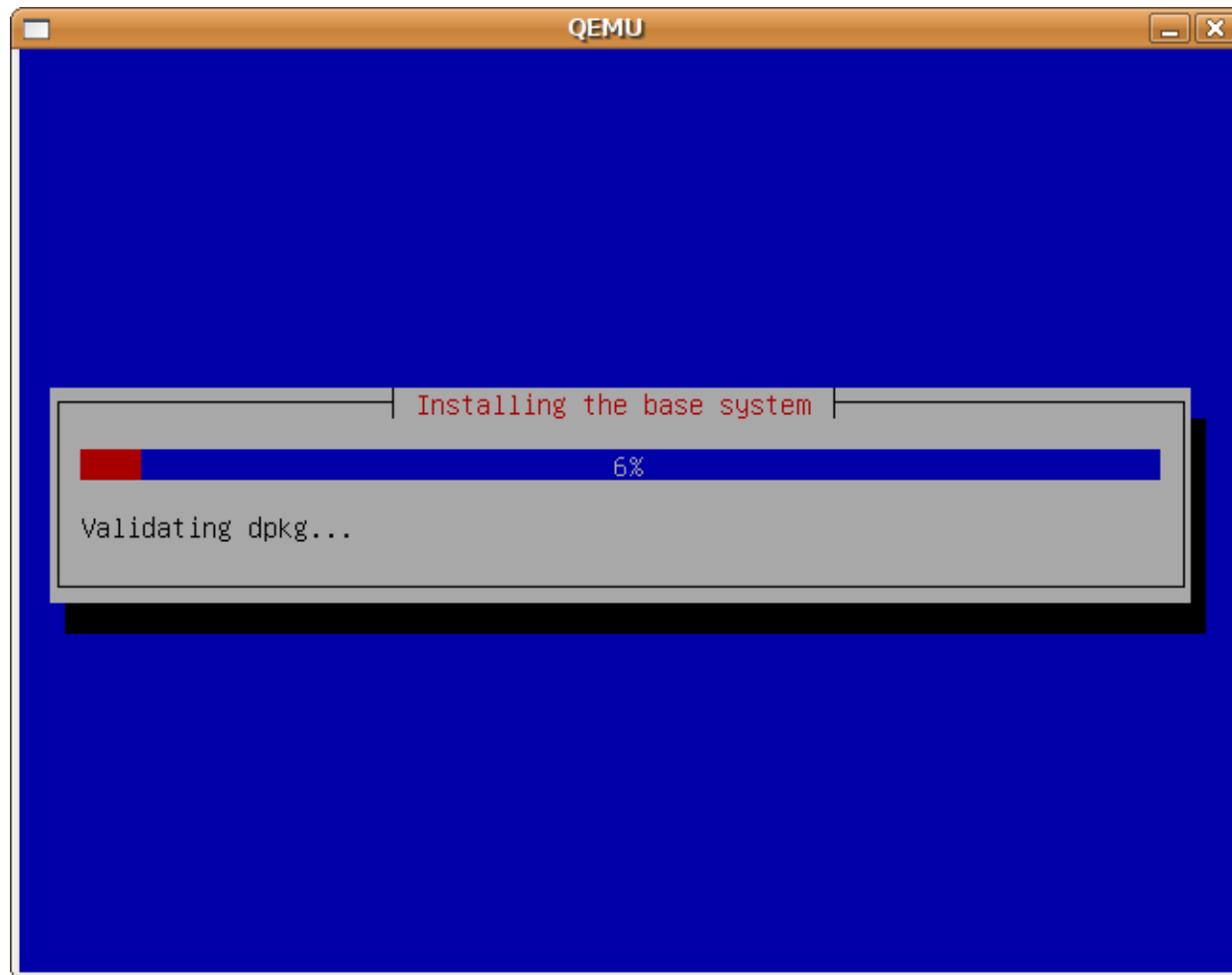
Ubuntu archive mirror directory:

/hasty-armv5el_____

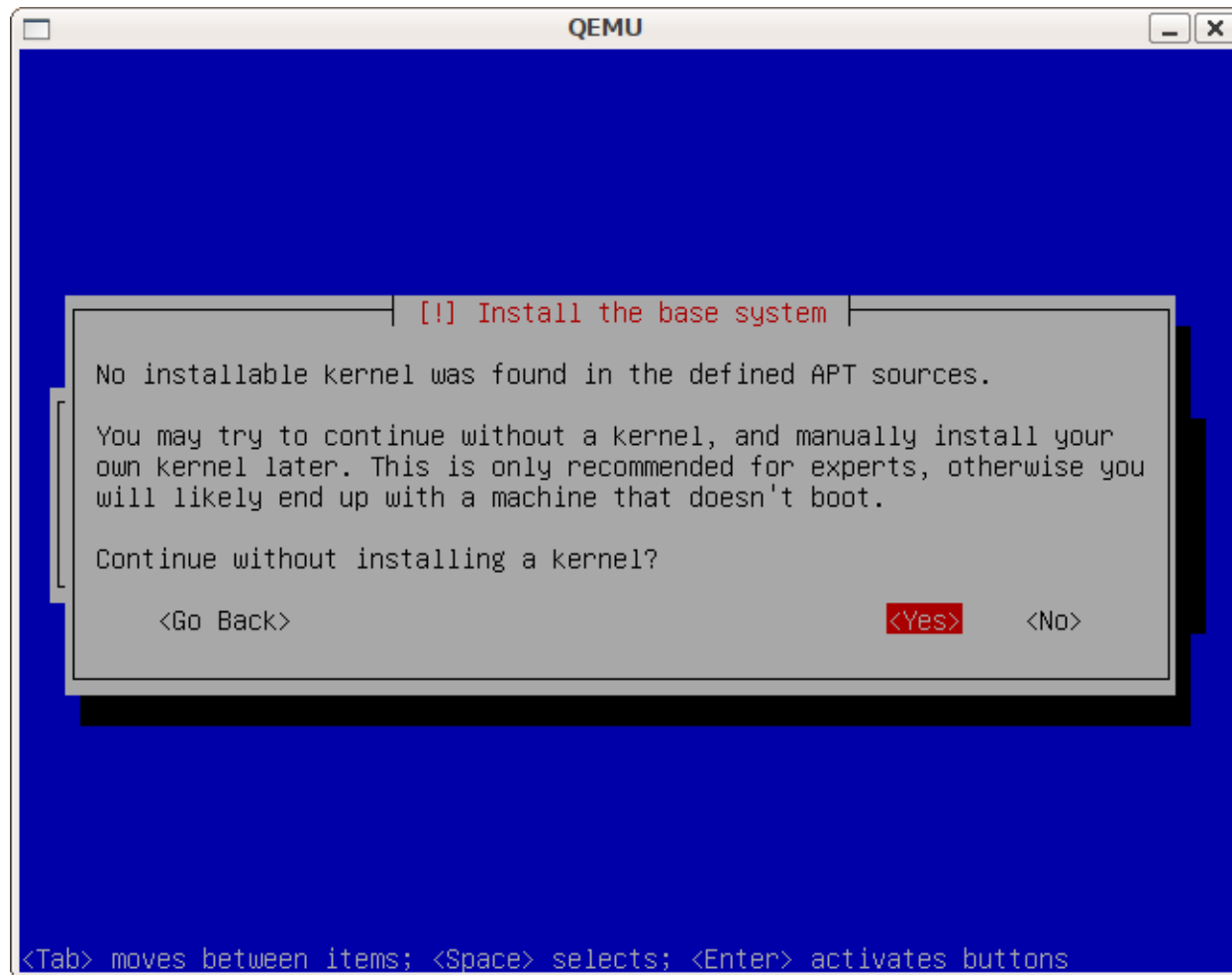
<Go Back> <Continue>

<Tab> moves between items; <Space> selects; <Enter> activates buttons

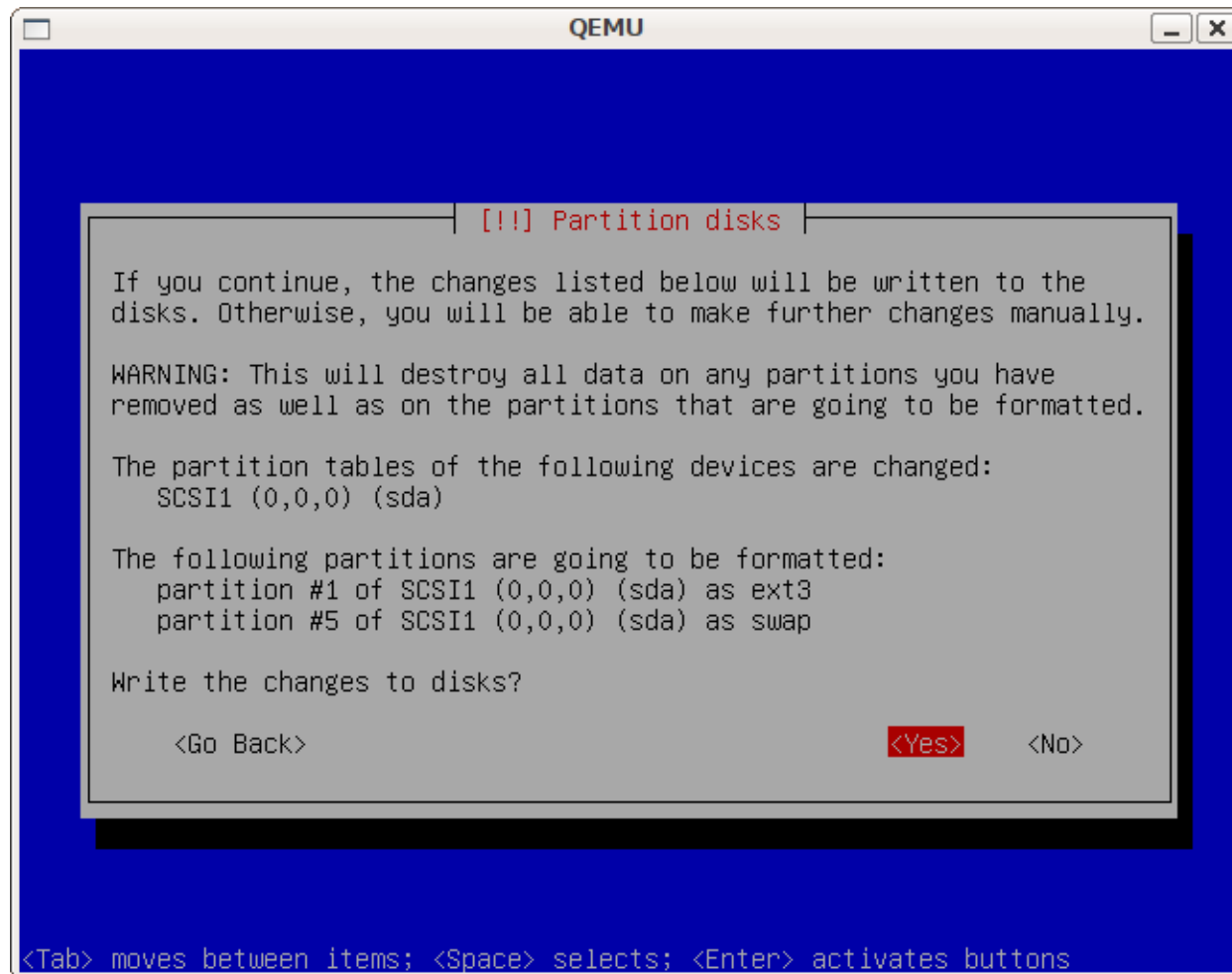
Debian Installer



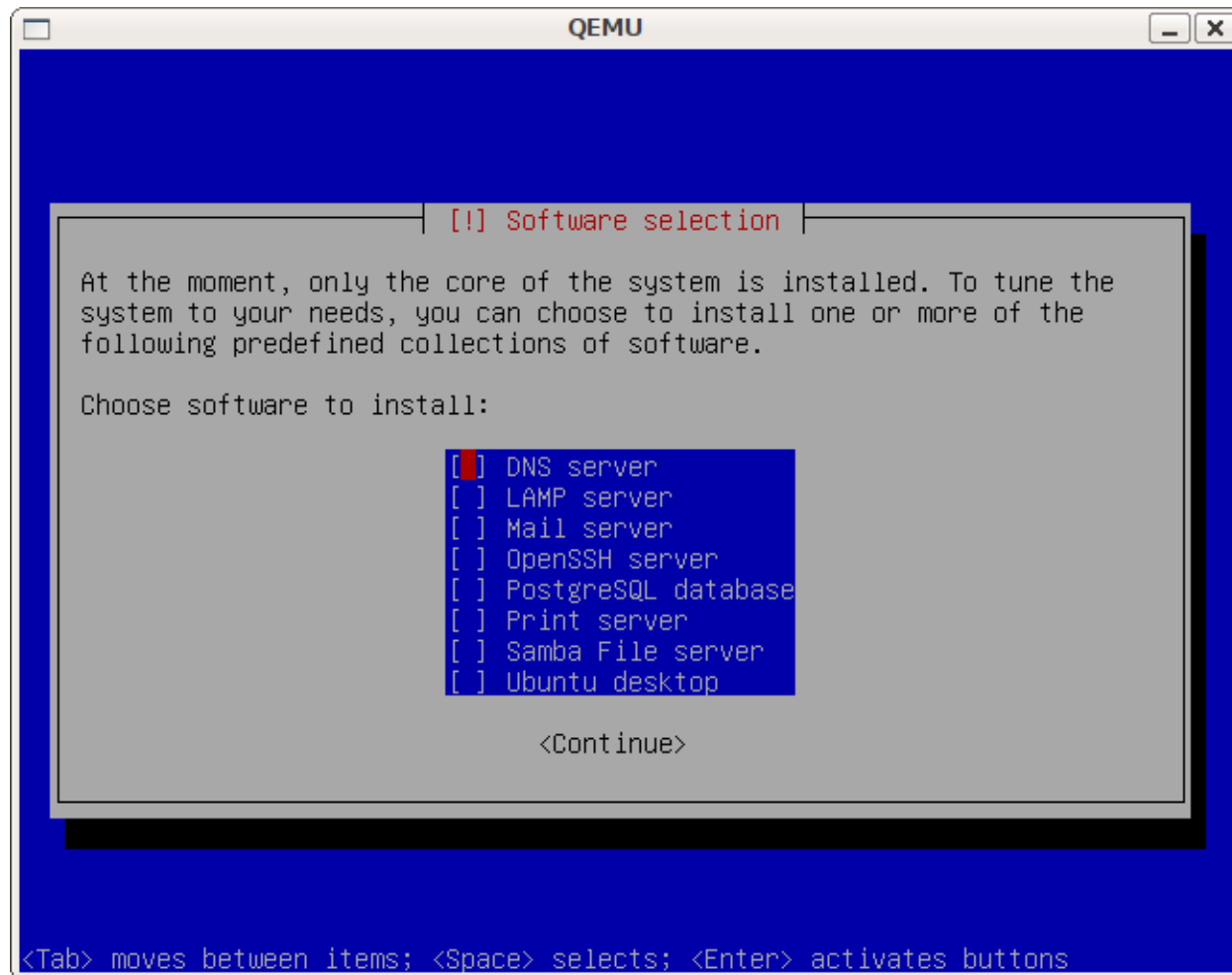
Debian Installer



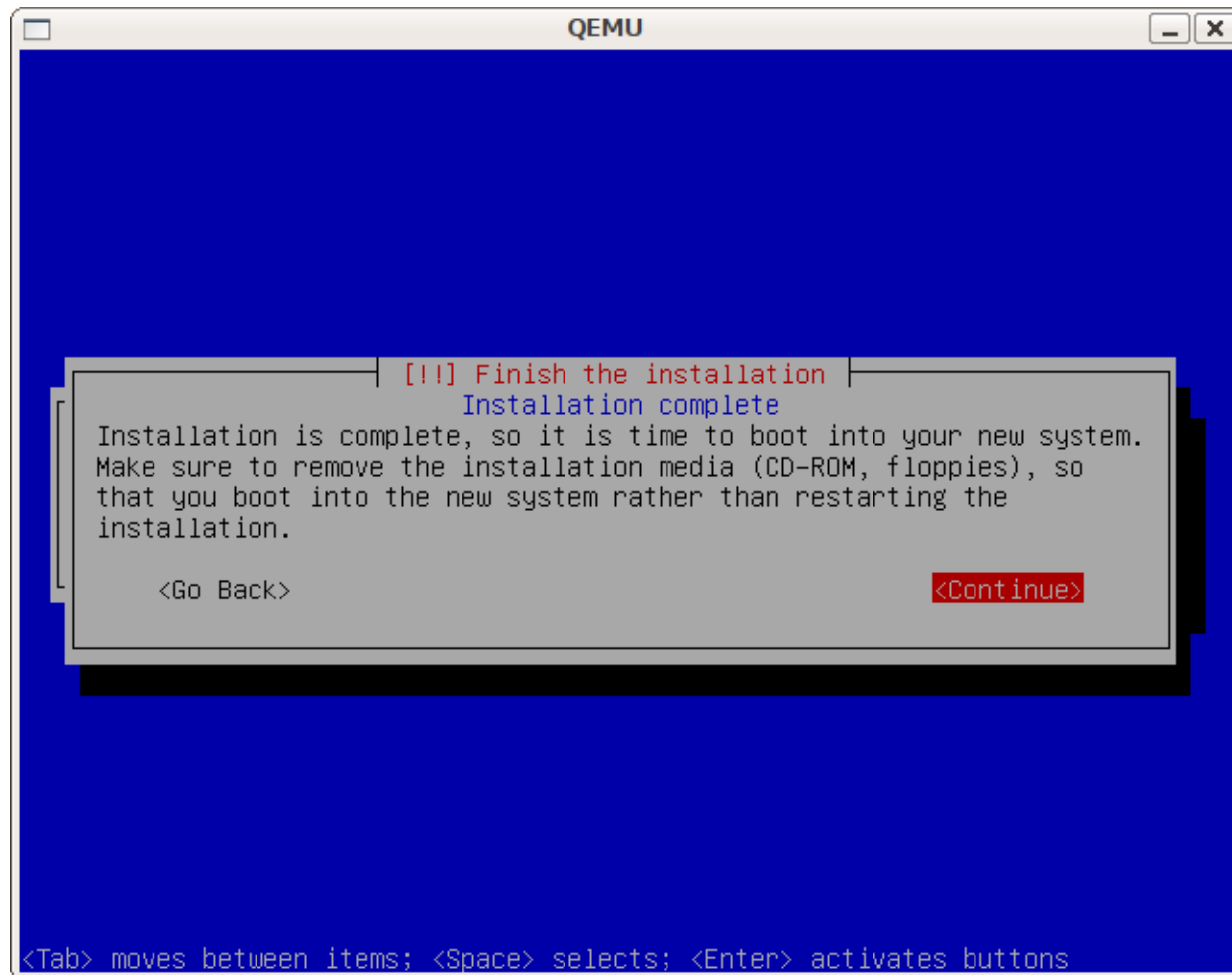
Debian Installer



Debian Installer



Debian Installer



Moving beyond the installer



- ▶ Once the installer has finished, you can boot the image in QEMU with:

```
$ qemu-system-arm -M versatilepb -m 256M -kernel vmlinux-926 -hda test.img \
    -append "root=/dev/sda1"
```

- ▶ If you'd like a graphical environment, try:

```
$ apt-get install xorg xfce4 gdm
# Edit /etc/X11/xorg.conf to include Driver "fbdev"
```

Instructions are on the
website and the Mojo wiki

Running system



```
QEMU
* Checking root file system...
fsck 1.40.8 (13-Mar-2008)
/dev/sda1: clean, 16393/121920 files, 96903/485958 blocks
[ OK ]
modprobe: FATAL: Could not load /lib/modules/2.6.25.10/modules.dep: No such file
or directory

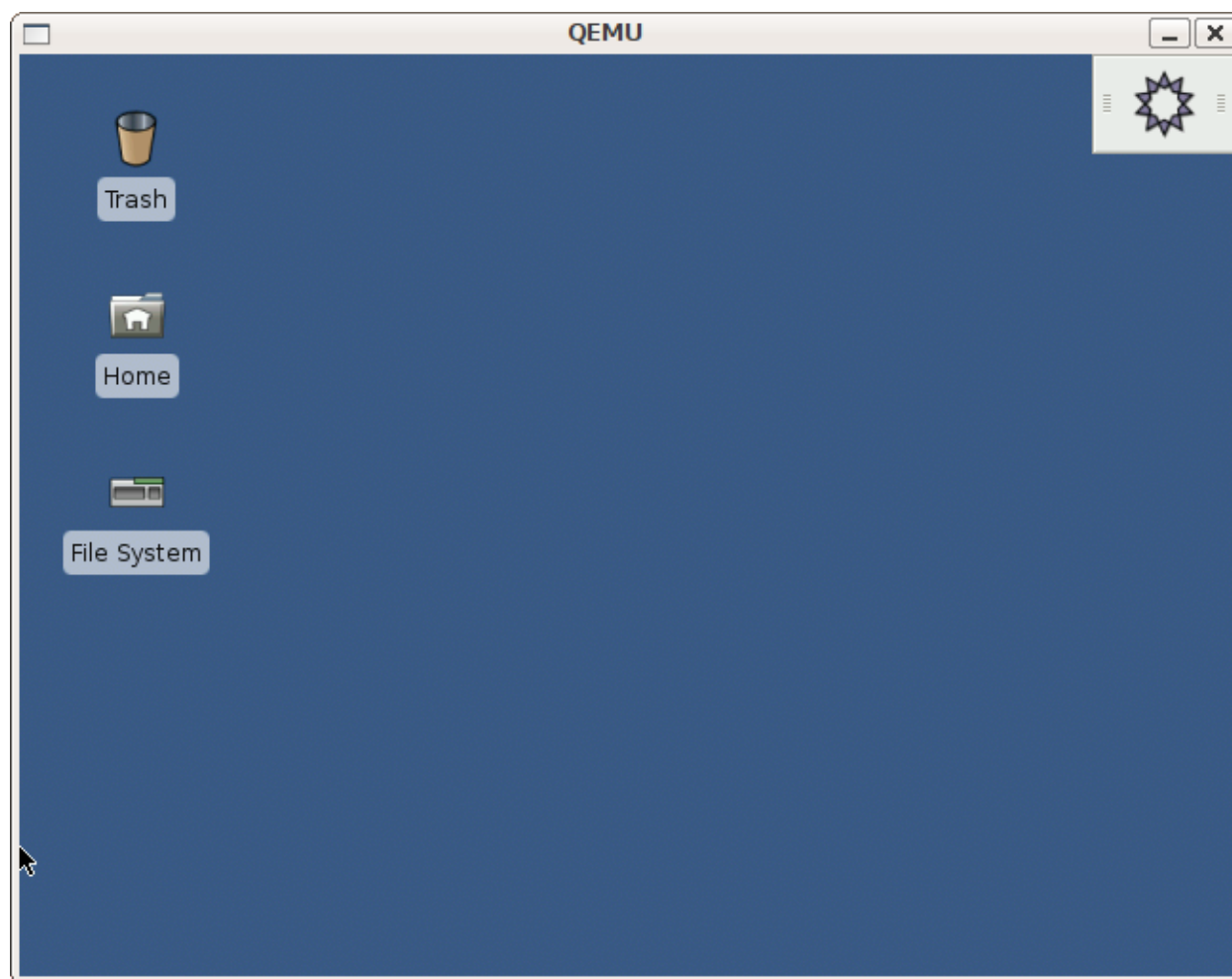
* Checking file systems...
fsck 1.40.8 (13-Mar-2008)
[ OK ]

* Mounting local filesystems...
[ OK ]
* Activating swapfile swap...
[ OK ]
ls: cannot access /sys/module/apparmor: No such file or directory
ls: cannot access /sys/module/apparmor: No such file or directory
FATAL: Could not load /lib/modules/2.6.25.10/modules.dep: No such file or direct
ory
Loading AppArmor module: Failed.

* Checking minimum space in /tmp...
[ OK ]
* Skipping firewall: ufw (not enabled)...
[ OK ]
* Configuring network interfaces...
[ OK ]
* Setting up console font and keymap...
[ OK ]
* Starting system log daemon...
[ OK ]
* Starting kernel log daemon...
[ OK ]
* Starting deferred execution scheduler atd
[ OK ]
* Starting periodic command scheduler crond
[ OK ]
* Running local boot scripts (/etc/rc.local)
[ OK ]

Handhelds 8.04 mojo tty1
mojo login: _
```

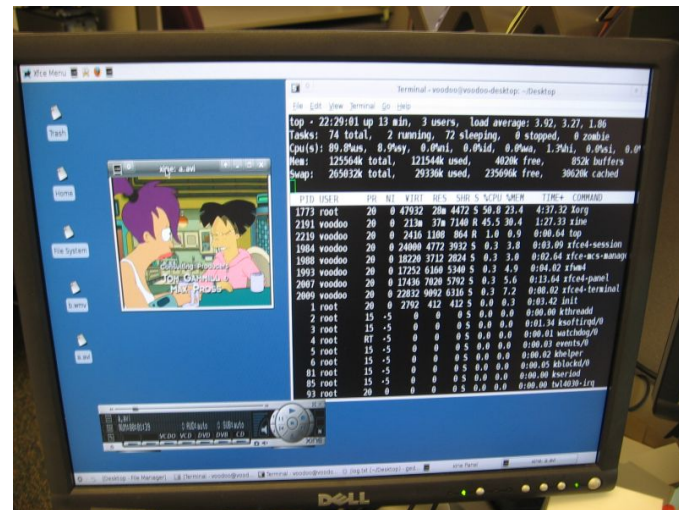
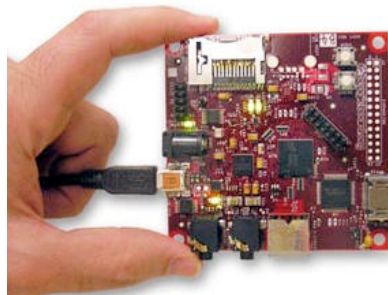
After running “startx”



Examples of what you can do



- ▶ Robert Nelson has Beagle Board instructions
- ▶ Cortez has been working on the Sharp Zaurus
- ▶ Rabeeh Khoury (Marvell) has good stuff for the Marvell 78100 board (wicked fast ARM...)

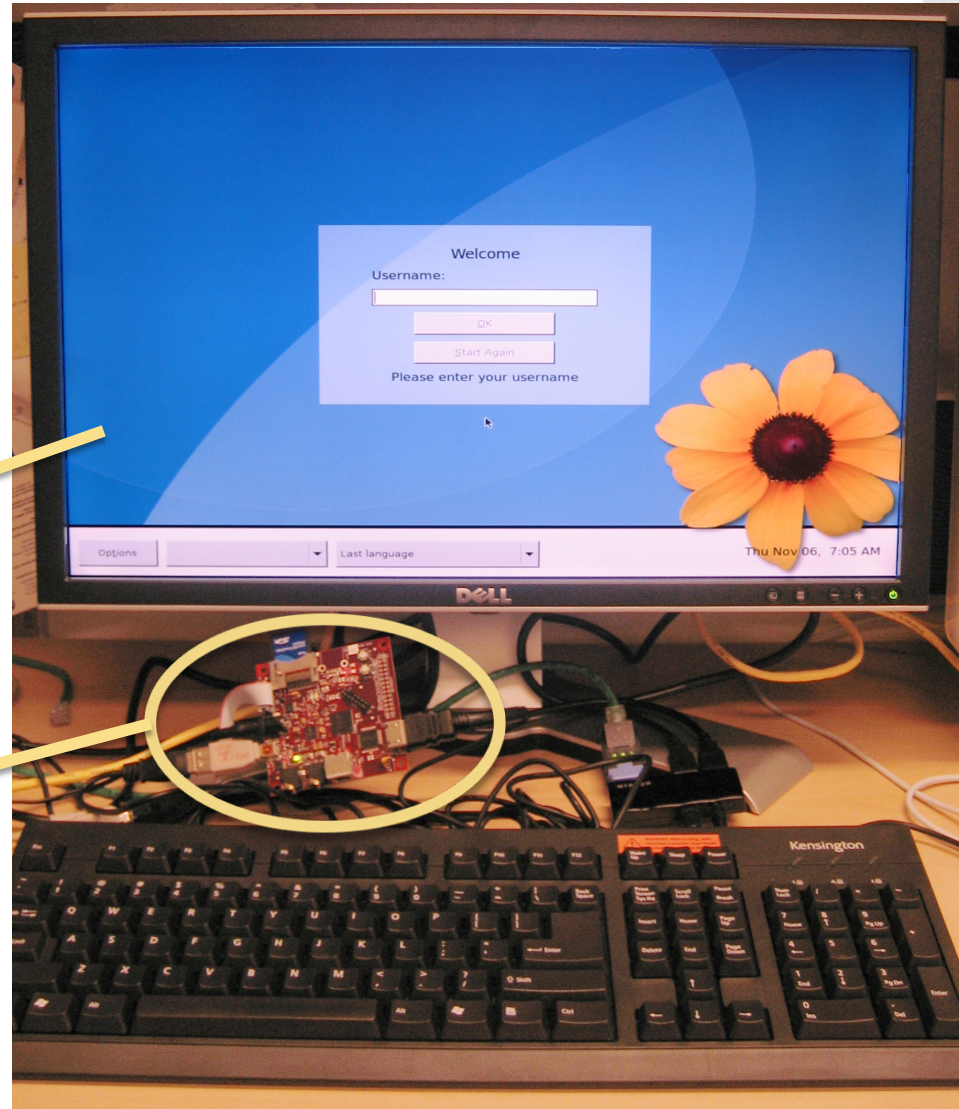


Testing Hasty ARMv5EL & v6EL-VFP

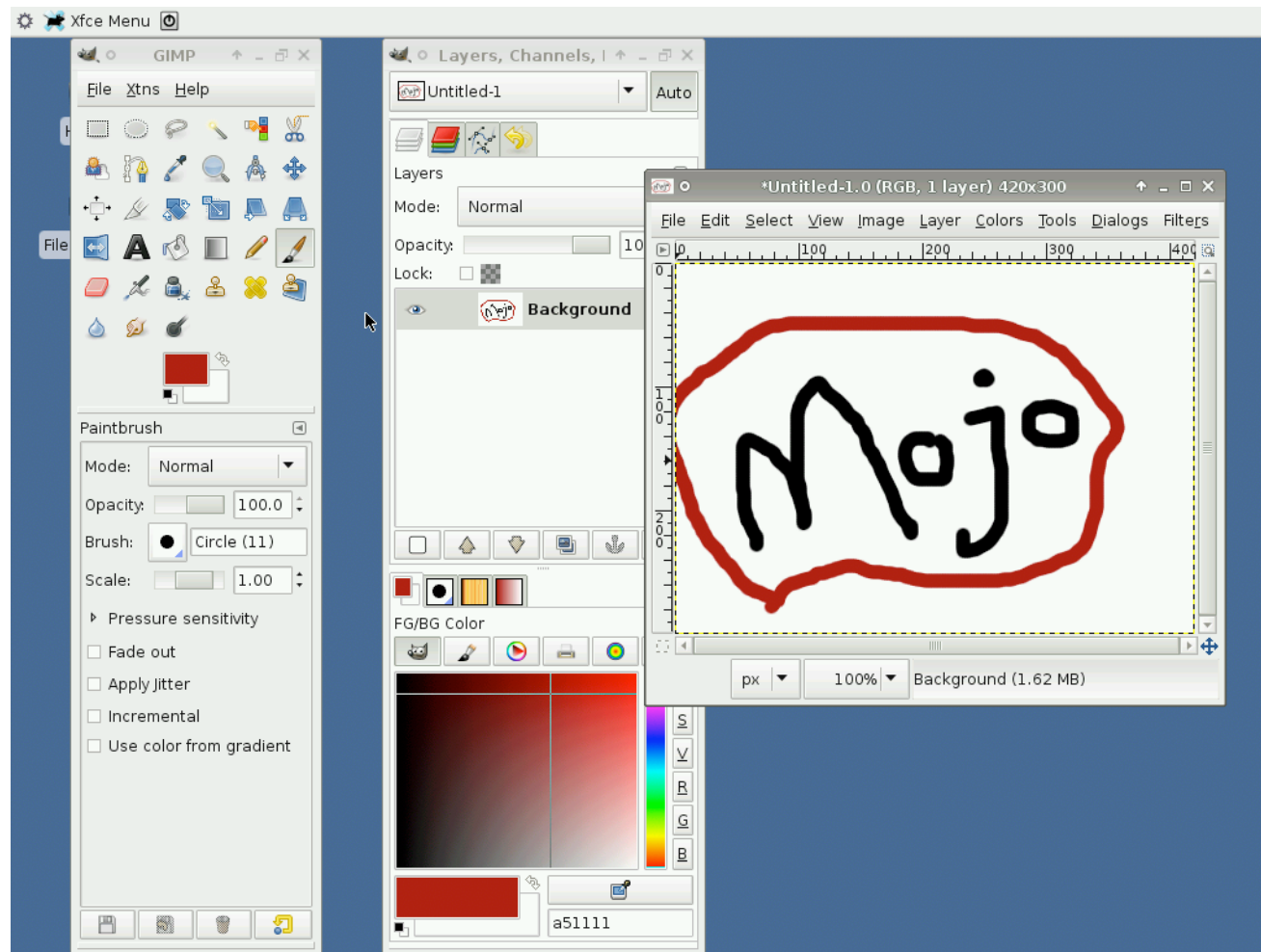


XFCE4 + gdm

Beagleboard



Gimp on a BeagleBoard (Hasty v5)



Firefox on BeagleBoard (Hasty v5)



The screenshot shows a Firefox browser window on a BeagleBoard. The browser is displaying the 'Handhelds Mojo' website, which has a blue header with the site's logo and a search bar. The main content area features a 'User login' section with fields for 'Username' and 'Password', and a 'Log in' button. Below this is a 'Navigation' section with links to 'Overview', 'Distributions', 'FAQ', 'Technical notes', 'Roadmap', 'Sponsors', 'Support', 'Wiki', and 'Events'. The website also displays two articles: 'Hasty ARMv6EL-VFP looking pretty good' and 'Hasty ARMv5EL with VFP support'. To the right of the browser window, a terminal window is open, showing the output of the 'top' command, which displays system statistics and a list of running processes.

Terminal - woof@mojo: ~

```
File Edit View Terminal Go Help

top - 11:39:39 up 1:25, 3 users, load average: 1.04, 0.53, 0.20
Tasks: 68 total, 1 running, 67 sleeping, 0 stopped, 0 zombie
Cpu(s): 3.3%us, 0.3%sy, 0.0%ni, 96.4%id, 0.0%wa, 0.0%hi, 0.0%si,
Mem: 125536k total, 122340k used, 3196k free, 640k buffer
Swap: 249976k total, 36016k used, 213960k free, 28176k cached

  PID USER      PR  NI  VIRT  RES  SHR  S %CPU  %MEM    TIME+  COMMAND
 1856 root        20   0 39484 10m 2592 S  1.7   8.3   0:25.86 Xorg
 2490 woof       20   0 2424 1112  888 R  0.7   0.9   0:00.35 top
 1636 syslog    20   0 1832  580  496 S  0.3   0.5   0:01.17 syslogd
 1662 root        20   0 1820  468  412 S  0.3   0.4   0:07.81 dd
 2069 woof     20   0 3084 1068  912 S  0.3   0.9   0:00.93 gam_server
 2319 woof     20   0 30244 9780 6436 S  0.3   7.8   0:10.51 xfce4-term
 2459 woof     20   0 156m 56m 15m S  0.3  45.8   0:35.73 firefox
    1 root        20   0 2688  976  486 S  0.0   0.8   0:03.43 init
    2 root        15  -5     0     0  0 S  0.0   0.0   0:00.00 kthreadd
    3 root        15  -5     0     0  0 S  0.0   0.0   0:00.12 ksoftirqd/0
    4 root        RT   -5     0     0  0 S  0.0   0.0   0:00.00 watchdog/0
    5 root        15  -5     0     0  0 S  0.0   0.0   0:05.64 events/0
    6 root        15  -5     0     0  0 S  0.0   0.0   0:00.01 khelper
   87 root        15  -5     0     0  0 S  0.0   0.0   0:00.09 kblockd/0
   92 root        15  -5     0     0  0 S  0.0   0.0   0:00.00 kseriod
   99 root        15  -5     0     0  0 S  0.0   0.0   0:00.00 twl4030-in
  100 root        15  -5     0     0  0 S  0.0   0.0   0:00.00 twl4030-in
  113 root        15  -5     0     0  0 S  0.0   0.0   0:00.00 ksuspend_u
  119 root        15  -5     0     0  0 S  0.0   0.0   0:00.07 khubb
  132 root        15  -5     0     0  0 S  0.0   0.0   0:00.02 kmmcd
  138 root        15  -5     0     0  0 S  0.0   0.0   0:00.00 btaddconn
  139 root        15  -5     0     0  0 S  0.0   0.0   0:00.00 btdeconn
  153 root        15  -5     0     0  0 S  0.0   0.0   0:00.00 kondemand
  162 root        20   0     0     0  0 S  0.0   0.0   0:00.00 pdflush
  163 root        20   0     0     0  0 S  0.0   0.0   0:00.08 pdflush
```

Does architecture matter?



- ▶ A quick performance test using Cairo to draw falling, spinning PNG and SVG files
- ▶ Tested on a TI BeagleBoard, we saw a 15-20% speedup from the Hasty ARMv5EL distribution to the Hasty ARMv6EL+VFP





Future work

- ▶ Building the Icy (8.10) release
 - ▶ Submitting patches back to Debian and Ubuntu
 - ▶ Considering adding a new architecture or two
 - ▶ Considering building Debian
- ...and *using* these distributions, of course...

<http://mojo.handhelds.org>